

# Day Three: Telephone game

## Objective

1. Students will listen to a story read aloud by the teacher or view a video of a travel adventure.
2. Students will show comprehension of specific information of the story or video by writing 5 statements about the story.
3. Students will play "Telephone" game with information of the story or video.

## Setting the Stage (2 minutes)

Teacher tells students that they will be listening to information about a travel adventure and that they are to write down, in a list format, all the words or phrases they understand as they hear the story. Teacher tells the class some introductory information and asks for volunteers to guess what the story might be about.

## Input (10-15 minutes)

Teacher reads story aloud or plays video of a story that describes a travel adventure. Hopefully, the information is describing past events.

Students write down whatever they understand as the story unfolds.

## Independent Practice (15-20 minutes)

### Telephone Game

1. Students work in teams of 5-7 to write 5 original statements about the content of the story or video. They practice together to memorize these sentences.
2. Teacher collects all student work.
3. All students, except for the first in the row, put their heads down on the desk and close their eyes.
4. Teacher chooses one sentence and writes it on the board. The first student in each row has 10 seconds to memorize the sentence.
5. After 10 seconds, Teacher erases the board and instructs all students to sit up.
6. First student in each row whispers the sentence to the person sitting behind him/her.
7. Second student in each row whispers what he/she heard and passes it on to the third student.
8. When the whispered sentence gets to the student sitting in the back, he/she writes it down.
9. When every student in back has written the sentence, he/she reads aloud to entire class, one row at a time.

10. Teacher reads the original sentence aloud and students, as a class, decide which row was the best in relaying the original sentence to the back. That team wins a point, which Teacher records on board.
11. Students then rotate, with the student in front moving to the back of the row and all other students in the row moving one seat forwards.
12. Game continues Round Two. Teacher writes a sentence from a different team's work.
13. Teacher writes at least one sentence from each team's work for the subsequent rounds of the game. Game can continue with Teacher selecting a second sentence from each team's work, but definitely not longer than 20 minutes.

The team with the most points wins some kind of prize (candy, free homework pass, bravo, or extra credit on the next test.)

**Closure (2 minutes)**

Teacher walks around the room and shakes the hand of each student (or some culturally appropriate gesture) to show appreciation and approval for a job well done.